MADUKAR

SR. FRONT END DEVELOPER

CAREER OVERVIEW

A highly skilled frontend developer with 14 years of experience, bringing expertise in HTML5 technology, graphic design, 2D motion graphics, rich media advertising, JavaScript, TypeScript, gaming frameworks, and ReactJS. Proficient in creating visually captivating and interactive web interfaces, crafting compelling rich media advertising campaigns, and constructing dynamic and responsive web applications. Proficiency extends to Vue.js, Tailwind CSS, and Next.js, further enhancing versatility in web development projects.

COMPETENCIES

CORE:

- React JS
- CSS
- Bootstrap
- HTML 5
- Javascript
- Typescript
- CSS3
- Action Script
- Material UI
- Phaser JS
- Easel JS
- UI/UX
- Adobe Photoshop
- Adobe Illustrator
- Adobe Animate
- Adobe Edge Animate
- Github
- Google Web Designer
- Jquery
- Ajax
- ES6
- Gitlab
- Adobe After Effects

PROFICIENT:

- Vue JS
- Next JS
- SCSS
- SASS/LESS
- Tailwind

PERSONAL PROFILE

- Critical Thinker, Creative and Problem Solver
- Open minded and Adaptability
- Analytical, Self - Motivated and Enthusiastic
- Proactive and Flexible
- Excellent Communication Skills
- Team Player and Good Collaboration skills
- Quick learner who can handle pressure and work independently

EXPERIENCES – 15 YEARS

- Designed and developed numerous responsive web applications using Vanilla JavaScript, TypeScript, and ReactJS, delivering user-friendly and visually appealing solutions.
- Designed, developed, and maintained interactive 2D games using PhaserJS and EaselJS, contributing to the success of various gaming projects.
- Developed interactive and engaging Rich Media advertisements using Actionscript 3.0, HTML5 and javascript resulting in increased click-through rates and client satisfaction.
- Collaborated with clients to understand their requirements and translate them into functional and aesthetically pleasing websites and applications.
- Conducted code reviews and implemented best practices to ensure the quality and performance of web applications.
- Good Knowledge of Version Control Systems
- Good Knowledge of SCRUM
- Knowledge of Unit Testing libraries like Jest, React Testing Library
- Experince working with Azure, Gitlab, Sonar Cloud

PROJECTS COMPLETED

- Developed multiple websites as a full-stack developer using React.js, PHP, Craft CMS, Tailwind CSS, and Algolia for search functionality for a media agency.
- Contributed significantly to the creation and development of more than 40 games for the Junior Cloud Platform for Noordhoff. Was involved in both game creation and the development of game components, using Phaser 3 & TypeScript
- Create UI components for LesLinq editor using Typescript. Developed different extentions for the application.
- Created Rich Media Creatives for Renowned Brands like Phillips, Electrolux, Toyota, DAF Trucks, Suziki, R365, Pathé, EU Rail, Rabo Bank, Sunweb, Hansgrohe etc
- Created eye-catching 2D motion graphics and animations for digital marketing materials, enhancing brand visibility and

engagement using HTML 5 technology.

- Worked on numarious projects which needed conversion from Flash to HTML 5 using Create JS.

- Used Remove BG API to create an image editing application to replace the background of the images using JavaScript

- Created multiple educational games for Zwijsen using React JS & Typescript.

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