

# MIJAL

## SR. FRONT END DEVELOPER

### CAREER OVERVIEW

A skilled programmer with a versatile set of skills, with expertise in web development, 2D animations, Android, and Android Game Development. Proficient in JavaScript, TypeScript, Java for Android, C++, and Laravel. Possesses experience with MySQL and Google Realtime Database. Excels in programming and problem-solving, demonstrating high efficiency when working within a team environment. Adheres to strict programming guidelines and implements best practices to ensure the quality and performance of projects.

### COMPETENCIES

#### CORE:

- Javascript
- JQuery
- CSS
- HTML
- HTML 5
- Typescript
- Action Script
- Easel JS
- MySQL
- Github
- C++
- Adobe Flash
- Adobe Animate
- Google Web Designer
- JAVA For Android

#### PROFICIENT:

- PHP
- Laravel
- Node JS
- Vue JS
- CSS3
- Tailwind
- UI/UX
- Adobe Photoshop
- Adobe Illustrator
- Adobe Edge Animate
- Cocos2d-x

#### BASIC:

### PERSONAL PROFILE

- Self-motivated individual with necessary IT and managerial skill.
- Strong background and proven track records of bringing value to a business
- Ability to come up with innovative technological solutions to intractable problem.
- Proactive and Flexible
- Excellent Communication Skills
- Team Player and Good Collaboration skills
- Quick learner who can handle pressure and work independently
- Confident, Accountable and Humble

### EXPERIENCES – 13 YEARS

- Developed interactive and engaging Rich Media Advertisements using Actionscript 3.0, HTML5 and Javascript. Created a variety of educational and interactive content.
- Developed HTML Web Editors Leslinq and A-tool using Javascript and Typescript
- Developed Online Joystick customization application and drawing application.
- Developed applications using Laravel and MySQL
- Developed Android applications using JAVA for Android
- Developed Android games using Cocos2d-X game engine, C++ and Google Realtime Database

### PROJECTS COMPLETED

- Since - May 13, 2019 (5.6 Years): As a frontend developer, involved in overall LesLinq Editor Development. Developed editor using Typescript, worked on upload section with the file explorer and importing feature for various file formats like PSD PPT. Developed Multiple Choice Question Module and integration of tools like Unsplash. Worked on the implementation of YouTube in the editor which allowed segmentations and interactivity in video timeline. The project is still ongoing and a lot of new modules / features are to be added. One of the feature is the integration of AI for content generation. Leslinq is an online application for easily creating and distributing Microlearning content.

- WordPress
- Bootstrap
- npm
- Figma
- Tortoise SVN

## ACADEMIC BACKGROUND

- BACHELOR IS COMPUTER ENGINEERING FROM KATHMANDU UNIVERSITY

## CONTACT

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