

BISHNU

SR. .NET DEVELOPER

CAREER OVERVIEW

A highly capable and skilled developer with ability to lead projects and achieve the development goals. Proven experience in developing standalone applications, LMS, and Backend using .Net and Javascript, Typescript. An excellent team player and a prompt communicator with active involvement in scrum processes along with the ability to draft out ideas and make development plans.

COMPETENCIES

CORE:

- JavaScript - Backend
- JQuery
- CSS
- HTML
- Ajax
- Github
- Gitlab
- ASP .NET Core
- ASP .NET MVC
- ASP .NET Web Api
- ASP .NET Web Forms
- Xml/Jason
- MSSQL

PROFICIENT:

- Bootstrap
- MySQL

BASIC:

- PHP

ACADEMIC BACKGROUND

- BACHELORS IN COMPUTER ENGINEERING, KATHFORD INTERNATIONAL COLLEGE OF ENGINEERING AND MANAGEMENT, TU

CONTACT

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PERSONAL PROFILE

- Analytical, Self- Motivated and Enthusiastic.
- Excellent time management skills with an ability to manage multiple priorities in a dynamic environment.
- Team Player, Proactive and Flexible.
- Excellent communication skills and attention to detail.
- Confident, Accountable and Humble.

EXPERIENCES – 12 YEARS

- Responsible for designing, developing, modifying, debugging and testing application programs for web using C#, Visual Basic languages and related tools.
- Conduct daily short meeting and discuss about the tasks update, difficulties and solutions.
- Follow Agile Framework for task accomplishment.
- Develop web-api for communication with cross-platform.
- Complete and deliver project on the given deadline and register the time taken for each project.
- Train junior programmer in programming methodologies and best practices.

PROJECTS COMPLETED

- Prototyping Tool for Dutch Company : It is a tool for creating prototype design for the Mobile App/Website/Desktop Application built on C#. User can create interactive prototype by adding audio, visual and text content with animation and select auto layout Iphone/Ipad/Android/website/Desktop in their design.
- Online Automobile Resale for Dutch Market : It is a tool used for recommending cars based on users likes and dislikes. The best match would be shown to the user as per his / her preferences. It was built using C# as a multi-platform mobile App. The application had 1000s of cars in the database which were retrieved from different car portals. Had features like; call for inquiry, set appointment for test drive, recommend and share the cars in social media platform and among contacts, find the location of car vendors etc.
- Online Learning Platform for a Dutch Publisher : It is an online learning platform for children with interactive math and language learning games which is built using Typescript, Phaser 3.0. There were total 60 games to create and integrate to the existing LMS system.
- Student Learning Management System for Dutch publisher : Online learning application for basischool students that provided with interactive learning games which needed integration with the game LMS. The application needed to be integrated with the large existing CMS already being used by the publisher with single sign on feature. The LMS was built in C# .Net and 3-tier architecture.

- Major Tobacco Industry with Global presence : Developed a CMS tool that manages the mobile app survey data for market representatives. The application was used for market surveys on product used by the consumers. The collected data then could be used for market analysis and product placement. The market representative would collect data using iPad which was managed using web-service via API. The application was built using C# .Net and Telerick Kendo UI , MVC platform.
- Facility Management Solutions for Dutch Company - The application supports the facility organization in its daily activities, is modular in design and can be applied with a minimum number of modules. This allows the organization to determine for itself which modules of the system will be purchased and in which order they will be applied (building blocks/growth scenario). It has several modules, these modules can also exchange data directly with each other. In this way, a system is created for the facility organization with which the various disciplines within the facility organization can work in a simple way. The application is built in Visual Basic, C#, Web Forms, Xamarin. Android, Xamarin. IOS, using 3-tier architecture.
- Since - July 7, 2002 (20.5 Years): SemSom 3 is an interactive e learning game development project using React as front-end and Dot Net C# for back-end. The first version of the student software for SemSom is for year group 3 and will only contain the training sphere containing the automation software. The aim is that the student first learns to do the sums correctly and gradually faster. The flows of the exercises are adjusted accordingly. The component of the reward system will possibly be linked to the student software of SemSom. The reward system assumes, among other things, a different screen background.
- Since - January 1, 2018 (4.9 Years): Online Assessment System for Dutch Company : EXPERTS IN ONLINE ASSESSMENTS. One of the most widely used, high-quality and scientifically validated online personality assessments in the world with a worldwide distribution network and testing available in 20 different languages. The application is built using Visual Basic and had features like assigning questions and downloading reports.
- Since - May 1, 2020 (4.7 Years): Lesling is an online content creation tool for interactive lessons, videos and animations. Mostly focused for creating E-learning content, it provides easy editor tools for making cool and stunning interactive creations in HTML5 format.